QUACK A JACK

LOADING INSTRUCTIONS

Set up system and switch on as described in your instruction manual. Insert disc and type: RUN "DISC" and press ENTER. The program will now load and run.

DO NOT SWITCH SYSTEM ON OR OFF WITH DISC INSERTED INTO DISC DRIVE OR DAMAGE TO DISC WILL RESULT.

CONTROLS

1 + START GAME
2 + SET LEVEL
3 + DEFINE KEYS
Cursor keys move Duck
Z and X keys move Flagstones
or use AMSOFT Joystick.
Use Fire Button plus pushing Joystick Left or Right to move Flagstones.

You are Red Jack, Pirate King and the most stylish character in Fandonia. Having just found the Palace Treasury empty, Red Jack decides to investigate the dreaded Palace Dungeons, only to find himself trapped!

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Your mission - SURVIVAL, ACCUMULATION OF WEALTH, SCRAMBLING EGGS.

Fight your way through 16 dungeon levels each occupied by weird and wonderful creatures, vampire rabbits, prawns, snails etc.

Avoid the chasers and their cooking pots or you could end up on the dinner menu. The monsters rather carelessly leave their wages lying around so help yourself.

The dungeon has Terraductile eggs scattered around it. Allowing them to hatch is not a good idea, so make sure you jump on them in time!

As you leap from flagstone to flagstone they crumble behind you leaving impassable gaps in the floor.

Luckily Red Jack has a few tricks of his own, like walking through walls and even making the dungeon floor shift beneath his feet.

Use AMSOFT Joystick or user defined keys to control Red Jack.

"Quack A Jack' is based loosely on situations and characters in the fantasy role playing game 'Fandonia' by Steve Cox.

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